

Introduction		
Teacher:	Grade: 6-12	Date(s):
Unit Title: NC STEM Career Exploration		
Materials/Resources/Tech	Contextual Vocabulary	
Teacher:	STEM, Chemist, Forensic Technician, Environmental Science,	
assigned/Printed PDFs	Food Science, Nuclear Med Tech, Material Science, Cosmetics	
	Chemist, STEM expert	
Student: computer,		
assigned PDFs		ionos(s)
Learning Experience(s)		
Essential Standards/Objectives: Students will explore various STEM careers, identify skills and		
educational pathways required, and evaluate how these careers relate to real-world		
applications in science, technology, engineering, and mathematics.		
Essential Question(s): How do different STEM careers impact our everyday lives, and what skills and knowledge are needed to succeed in these fields?		
skins and knowledge are needed to succeed in these neids:		
Gear Up: (5 min.) What careers can you think of that incorporate science and technology like		
those seen in Sci-Ops?		
Guided Practice: (45-60 min) NC Chemistry Career Day (activity includes career exploration and group game)		
Additional Resources for 90 minute class		
Independent/Small Group: (15-20 min) Sci-Ops Gameplay level: 3-6		
Sci-Ops Play to Learn- Levels 1 to 3		
Sci-Ops Play to Learn- Levels 3 to 6		
Differentiation Strategies		
Portal & Sci-Ops available in Spanish		
Sci-Ops Play to Learn-optional activity during gameplay if needed for student direction		
Assessment(s) & Reflection		
Assessment & Closure: (5 min.)		
Power Down: Tell me about a STEM Expert you would like to see added to the game and		
what upgrade would they give to the Sci-Operatives.		
Teacher Reflection: (Next steps?)		
Lesson Plan Feedback		